

~7 yrs

team management

5

direct reports

5k-10k

orders / day

< 0.1%

crash rate

PROFILE

Engineering Manager with a hands-on mobile engineering background and nearly 10 years at Smood, including close to 7 years leading the mobile team.

Hired as the 4th member of the engineering team to build Smood's first mobile applications, I later built and managed a team of up to 5 direct reports. We owned a portfolio of business-critical applications, including Customer with 500k+ downloads, supporting 5,000 to 10,000 orders per day.

Operating at the intersection of people management, product, and engineering, I am looking for an Engineering Manager role combining team leadership, delivery, and technical decision-making, while remaining able to contribute hands-on to complex topics when needed.

I also adopted AI-assisted development tools early in a professional environment and now experiment with broader agentic engineering workflows through personal projects.

EXPERIENCE

Smood - Sophia Antipolis / Biot

Swiss grocery and restaurant delivery platform · ~25 cities

Mobile Engineering Manager

2019 - Apr 2026

Mobile Application Developer

Sep 2016 - 2019

including a work-study year during my Professional Bachelor's degree

- Hired as the 4th member of the engineering team to build the company's first mobile applications, then took responsibility for the mobile team in 2019.
- Managed up to 5 direct reports: hiring with the CTO, onboarding, individual coaching, goal setting, annual performance reviews, and compensation or promotion recommendations.
- Built team autonomy by delegating operational ownership of applications and key domains (Driver, Picking, core features), while retaining final accountability for the mobile scope and sensitive technical trade-offs.
- Mentored several junior and work-study engineers; 2 were later hired full-time by the company.
- Owned a portfolio of business-critical applications: Customer (500k+ downloads, 4.2/5 from ~8k ratings, 5k-10k orders/day, ~2,000 restaurants, ~30 Migros stores); Driver (10k+ downloads, up to ~900 active couriers); Resto / Picking for restaurant and store operations.
- Negotiated and managed an allocation of approximately 30% of engineering capacity to technical work: technical debt, stability, testing, architecture, and continuous improvement; this notably helped bring the crash rate below 0.1%.
- Designed and automated the mobile delivery workflow: Jira transitions, automatic QA ticket creation, GitLab CI/CD pipelines, release preparation, feature flags, and progressive rollouts. The mobile squad's Jira workflow later became the basis for the unified engineering workflow.
- Major contributor to the Xamarin to .NET MAUI migration, then led its rollout across the team after the strategy and POC were validated.
- Partnered closely with Product, Backend, and the CTO on feasibility, estimation, architecture, and trade-offs; contributed to the product roadmap and directly owned the mobile technical roadmap.
- Gradually adopted AI-assisted development tools as they matured - GitHub Copilot, ChatGPT, then Cursor - and integrated Gemini-powered automated code reviews directly into the GitLab workflow.
- In the final years: approximately 70% management / coordination / product, with hands-on engineering focused on critical or complex topics.
- Worked within an engineering organization that grew to ~30 people at peak, then ~20 toward the end, structured into Mobile, Web, Backend, Integrations, QA, and SRE squads.

Position ended following Smood's closure in April 2026.

ADDITIONAL EXPERIENCE

Université Nice Sophia Antipolis	Lecturer - Professional Bachelor's Program · 2019-2021 Taught cross-platform mobile development with Xamarin to Professional Bachelor's students.
KBL Monaco	IT Support - Apprenticeship · 2014-2016 User support and administration of Windows Active Directory / AS400 environments.

PERSONAL PROJECT

Taverne

A control-room product for tabletop RPG sessions, orchestrating smart lighting, music and SFX, player displays, GM remote control, and automated scenes.

Desktop application built with Tauri / TypeScript / Next.js, with authentication, device management, private distribution, and update services on Cloudflare Workers, D1, and R2, plus Docker.

Taverne also serves as a testbed for agentic engineering workflows: breaking features into tasks, delegating work to agents, AI-assisted development and review, GitHub workflow automation, and experimentation with multi-agent orchestration.

The goal is both to build the product and to understand concretely how AI changes software development processes, work delegation, and the Engineering Manager role.

SKILLS

MANAGEMENT & LEADERSHIP Up to 5 direct reports · hiring · onboarding · mentoring · goals and performance reviews · growing team autonomy · delegation of ownership	PRODUCT & ORGANIZATION Technical roadmap · prioritization · product/engineering collaboration · continuous improvement · technical debt management · delivery · squad organization
ENGINEERING & MOBILE .NET MAUI · Xamarin · iOS / Android · multi-application architecture · shared packages · CI/CD · release management · feature flags	DELIVERY & TOOLING GitLab · GitLab CI/CD · Jira · workflow automation · release pipelines · QA integrated into delivery
AI & AGENTIC WORKFLOWS GitHub Copilot · ChatGPT · Cursor · Gemini · AI-assisted development · automated code review · agentic workflows	ADDITIONAL TECHNOLOGIES TypeScript · Next.js · Tauri · Docker · Cloudflare Workers / D1 / R2

EDUCATION & LANGUAGES

Professional Bachelor's Degree in Mobile Application Development Université Nice Sophia Antipolis · 2016-2017	Two-year University Diploma in Computer Science (DUT) 2014-2016
French - native	English - fluent written, professional spoken